RoboCup Junior (Australia)
2010 DANCE PERFORMANCE

Team Name: _____

School: _____ State: _____

(tick one)

PRIMARY

SECONDARY

TEAM ID

JUDGE ID

PERFORMANCE

Robot Costume(s) and props: The appearance of the robot involved…	TOTALS
Costume used on robot(s) (Note: reward handmade more heavily than commercial, modelling materials may be used as a costume)	/4
Costumes staying in place throughout performance	/2
A variety of materials, colours and arrangements used	/3
Lights/moving parts/sound or light effects used (+1 for each: reward dynamic more heavily than static props, hand-built more than shop-bought)	/4
Props (scenery, human costumes, static robots, human interaction or dancing) complemented robot(s) performance (+1 for each. Does human interaction ADD to robot's performance or DISTRACT from it?)	/3
TOTAL	**/16**

Choreography and use of stage: The dance performed by the robot(s)…	
Included movements and sequences in time with the rhythm /beat/change of the music (or complemented the music). (robot's movements random = 0, some match to rhythm = 1-4, some bits sharply in time with music rhythm = 5-7, robot is responsive to change of music and sharply in time with music rhythm = 8-10)	/10
Included more difficult movements/sequences: students took risks. (basic and repetitive movement = 0, going close to boundary, risking balance, co-ordination between multiple robots, sequencing robot movement to an event, etc all +1)	/6
Made use of the dance space (3 x 3m) creatively to provide interest. (staying in 1 location = 0, moving about floor OR filling floor area with props =1-2, creatively used space with movement =3-4)	/4
TOTAL	**/20**

Entertainment Value: The presentation and performance…	
Was varied and non repetitive, used innovative, original and/or unusual movements, held interest (repetitive movement = low score, reward interesting & entertaining movement as well as varied dance moves)	/6
Robot(s) appearance and performance was appealing (an overall theme and atmosphere was created)	/4
TOTAL	**/10**

Reliability: The design and construction of the robot(s) results in…	
Robot(s) which are stable and reliable throughout performance	/4
Set-up and performance was within the allotted time (6 mins max: dance > 1 min, < 2 mins,) including restarts	/2
Was performed without restarts (excluding music miscues) Restart 1 (-1) / Restart 2 (-2) / no restart after 1 min	/2
Was performed without need for human intervention Each human intervention (-1)	/3
Stayed within the defined dance area (3 x 3m) (NB: no excursions = 3, each excursion reduces score by 1)	/3
TOTAL	**/14**

MAX time 6 mins

	Comments:	
SETUP		**TOTAL**
DANCE(2 mins)		**SCORE /60**
PACKUP		